

# CCA course guide INTERACTION DESIGN

This chart outlines a recommended path towards graduation for students matriculating in Fall 2021 or Spring 2022. Your schedule should be based on individual requirements according to your current records in Workday Student.

FIRST YEAR - FRESHMAN					
	First Year Core Studio		Intro to Major Electives	H & S Requirements	
<b>Semester 1</b>	<b>First Year Core Studio</b> (FYCST 1000, 1040, 1080 OR 1120) <b>3 units</b>	<b>First Year Core Studio</b> (FYCST 1000, 1040, 1080 OR 1120) <b>3 units</b>	<b>Studio Elective</b> (recommended: IXDSN 1000) <b>3 units</b>	<b>Introduction to the Arts</b> <b>3 units</b>	<b>Writing 1</b> <b>3 units</b>
<b>Semester 2</b>	<b>First Year Core Studio</b> (FYCST 1000, 1040, 1080 OR 1120) <b>3 units</b>	<b>First Year Core Studio</b> (FYCST 1000, 1040, 1080 OR 1120) <b>3 units</b>	<b>Studio Elective</b> (recommended: GRAPH 1080) <b>3 units</b>	<b>Introduction to the Modern Arts</b> <b>3 units</b>	<b>Foundations in Critical Studies</b> <b>3 units</b>

SECOND YEAR - SOPHOMORE				
	Major Requirements		H & S Requirements	
<b>Semester 3</b>	<b>Choose three IxD CORE studios:</b> IXD Foundations, Visual Interaction Design & User Interface, Prototyping, Systems, Behavior, Design Research <b>9 units (3 units each)</b>		<b>History of Interaction Design</b> <b>3 units</b>	<b>Writing 2</b> <b>3 units</b>
<b>Semester 4</b>	<b>Choose three IxD CORE studios:</b> IXD Foundations, Visual Interaction Design & User Interface, Prototyping, Systems, Behavior, Design Research <b>9 units (3 units each)</b>		<b>Computational Practices 1</b> SCIMA-2120 <b>3 units</b>	<b>2000-level H&amp;S</b> One from each category** (excluding SCIMA & SSHIS) <b>3 units</b>

THIRD YEAR - JUNIOR					
	Major Requirements			H & S Requirements	
<b>Semester 5</b>	<b>Advanced Studio: NUI &amp; Objects</b> IXDSN 3000 <b>3 units</b>	<b>Advanced Studio</b> IXDSN 3500 <b>3 units</b>	<b>Critical Ethnic Studies Studio</b> ETHST 2000 <b>3 units</b>	<b>Cognitive Science</b> (SSHIS-2120) <b>3 units</b>	<b>2000-level H&amp;S</b> One from each category** (excluding SCIMA & SSHIS) <b>3 units</b>
<b>Semester 6</b>	<b>Advanced Studio: Digital Products</b> IXDSN 3100 <b>3 units</b>	<b>Professional Practice</b> IXDSN 3300 <b>3 units</b>	<b>Upper Division Interdisciplinary Studio</b> UDIST 3000 <b>3 units</b>	<b>2000-level H&amp;S</b> One from each category** (excluding SCIMA & SSHIS) <b>3 units</b>	<b>H&amp;S Electives</b> 2000/3000 Level - 6 Units must be 3000 Level*** <b>3 units</b>
<b>JUNIOR REVIEW*</b>					

FOURTH YEAR - SENIOR					
	Major Requirements			H & S Requirements	
<b>Semester 7</b>	<b>Advanced Studio: Service Design or Emerging Tech</b> IXDSN 4000 <b>3 units</b>	<b>Senior Thesis 1</b> IXDSN 4800 <b>3 units</b>	<b>Internship</b> IXDSN 3980 <b>3 units</b>	<b>2000-level H&amp;S</b> One from each category** (excluding SCIMA & SSHIS) <b>3 units</b>	<b>H&amp;S Electives</b> 2000/3000 Level - 6 Units must be 3000 Level*** <b>3 units</b>
<b>Semester 8</b>	<b>Senior Thesis 2</b> IXDSN 4840 <b>3 units</b>	<b>Advanced Studio</b> IXDSN 3500 <b>3 units</b>	<b>Studio Elective</b> <b>3 units</b>	<b>H&amp;S Electives</b> 2000/3000 Level - 6 Units must be 3000 Level*** <b>3 units</b>	<b>H&amp;S Electives</b> 2000/3000 Level - 6 Units must be 3000 Level*** <b>3 units</b>

<b>15 Units/ Semester, Total Units to Graduate = 120</b>	*Students must complete tests and reviews in order to continue with their program	**2000 Level H&S Categories: ETHSM, LITPA, PHCRT, HAAVC
		***H&S Electives: 2000 or 3000 Level. At least 2 Courses (6 Units), must be 3000 Level. Categories: ETHSM, LITPA, PHCRT, SSHIS, SCIMA, HAAVC, WRLIT.